OPTIMIZATION OF LBP PARAMETERS

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Motivation

- Comparison of three types of Local Binary Patterns (LBP) as the texture features for face recognition
 - LBP, LGP, NRLBP
- Biometric system parameters optimization
 - Genetic algorithm
- Evaluation of experimental results
 - Dimension reduction
 - Recognition accuracy

Input Data

- CMU PIE face database
 - Collected at Carnegie Mellon University
 - Pose, illumination, expression
 - 68 individuals
 - 64x64 pixels
 - 97 images per subject



- 68*6 = 408 training samples
- \circ 68*91 = 6188 testing samples



Input Data

- Cropped Yale face database
 - Collected at University of California, San Diego
 - Illumination (different positions of illumination source)
 - 38 individuals
 - 192x168 pixels
 - 68 images per subject



38*6 = 228 training samples
38*62 = 2356 testing samples



Input Data

- ORL or ATT face database
 - Collected Cambridge University Computer Laboratory
 - Pose
 - 40 individuals
 - 112x92 pixels
 - 10 images per subject



40*6 = 240 training images
40*4 = 160 testing images



Feature extraction

• LBP – Local Binary Patterns $LBP_{P,R} = \sum_{i=0}^{P-1} s(p_i - p_c)2^i$ $s(x) = \begin{cases} 1, & x \ge 0\\ 0, & x < 0 \end{cases}$











NRLBP – Non-redundant LBP $NRLBP = \min(LBP_{P,R}, 2^{P} - 1 - LBP_{P,R})$



The number of histogram bins (P=8, R=2)

	Patterns				
Туре	Common (none)	Uniform (U2)	Rotation invariant (RI)	Rotation invariant Uniform (RIU2)	
LBP	256	59	36	10	
LGP	256	59	36	10	
NRLBP	128	30	35	9	

Feature classification

L1 – Manhattan or city block distance

$$L1(x, y) = \sum_{i=0}^{N-1} |x_i - y_i|$$

L2 – Euclidian distance

$$L2(x, y) = \sqrt{\sum_{i=0}^{N-1} (x_i - y_i)^2}$$

χ2 – Chi-square distance

$$\chi^{2} = \sum_{i=0}^{N-1} \frac{(x_{i} - m_{i})^{2}}{m_{i}} \quad m_{i} = \frac{x_{i} - y_{i}}{2}$$

EMD – Earth mover's distance for histograms

$$EMD = \min \sum_{ij} g_{ij} d_{ij}$$
$$\sum_{i} g_{ik} - \sum_{j} g_{kj} = |x(k) - y(k)|$$

Genetic algorithm

- Chromosome (sequence of values which will be optimized)
- Number of individuals in population per generation (*ps=20*)
- Number of generations (ng=40)
- Mutation probability (*mp=0.8*)
- Recombination probability (crossing-over) (rp=0.5)
- Definition of objective function fitness

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$$f(d, x, y, acc) = 0.25 \frac{d}{xy} + (1 - acc)$$

Proposed methodology



Experimental Results (CMU PIE)

lmage size	Feature type	Number of blocks; Size of one block	Feature dimension	Distance measure	Recognition accuracy [%]
16x16	LBP RIU2	6 blocks; 2*12pix	60	X ²	50.323
24x24	LBP RIU2	20 blocks; 1*20pix	200	X ²	76.131
32x32	LBP RIU2	28 blocks; 1*28pix	280	X ²	82.708
48x48	LBP RIU2	44 blocks; 1*44pix	440	L1	85.326
64x64	LBP RIU2	60 blocks; 1*60pix	600	X ²	82.902

Experimental Results (YALE)

lmage size	Feature type	Number of blocks; Size of one block	Feature dimension	Distance measure	Recognition accuracy [%]
24x21	LBP RIU2	20 blocks 1*17pix	200	X ²	80.127
48x42	LBP RIU2	44 blocks 1*38pix	440	X ²	94.056
72x63	LBP RIU2	34 blocks 2*59pix	340	X ²	93.013
96x84	LBP RIU2	46 blocks 2*80pix	460	X ²	91.062

Experimental Results (ORL)

lmage size	Feature type	Number of blocks; Size of one block	Feature dimension	Distance measure	Recognition accuracy [%]
28x23	NRLBP U2	3 blocks 8*19pix	90	L2	99.375
42x35	LBP U2	1 block 38*31pix	59	L1	99.375
56x46	LBP U2	2 blocks 26*42pix	118	X ²	100.000
84x69	NRLBP RIU2	20 blocks 20*13pix	180	L1, χ ²	100.000
112x92	NRLBP RIU2	9 blocks 12*88pix	81	X ²	100.000

Conclusion

- Oft-repeated LBP using RIU2 mapping
- Consider NRLBP using RIU2 mapping
- Binary image divided along rows
- Oft-repeated Chi-square distance
- Input image 50*50 pixels (P=8, R=2)
- EMD is not suitable distance measure
- LGP is not discriminative enough
- LGP should be combined with histogram of oriented gradients (HOG)

Thank you for your attention!